INFORMATION PROCESSING DEVICE, METHOD FOR INPUTTING AND PROGRAM

The present invention aims to enable easy input operations by a user when an image displayed on the display is not directed to the user. A laptop PC 1 includes a body chassis 2 having an input part 4 for input operation by a user and a display chassis 3 having a touch-screen display 7. The laptop PC is configured to rotate an image displayed on the touch-screen display 7 at a predetermined angle. The laptop PC 1 is configured so that, when an image displayed on the touch-screen display 7 is rotated at a predetermined angle and timing of input operation by the user is detected, an input field as a target of the input operation is directed to a direction set beforehand that is different from the direction of the image displayed on the touch-screen display 7.
The present invention relates to information processing devices, methods for inputting, and programs.

Background of the Invention

A laptop personal computer (hereinafter called a "laptop PC") includes a body chassis and a display chassis connected via a hinge in one example. The body chassis includes an input part such as a keyboard, and the display chassis includes a display. Such a configuration allows the display chassis to be rotatable relative to the body chassis.

Patent Document 1 discloses, as such an example, a hinge mechanism that joins a body chassis and a display chassis while letting these chassis rotatable from a 0-degree position to a 360-degree position through a 180-degree position. At the 0-degree position, the surfaces of the chassis face each other. At the 180-degree position, the surfaces of the chassis are parallel to each other while being directed in the same direction. At the 360-degree position, the rear-faces of the chassis face each other.

When a user makes a presentation using a laptop PC, for example, the user opens the laptop PC so that the body chassis and the display chassis are at the 180-degree position, and places the body chassis toward the user and the display chassis toward the person listening to the presentation. Some laptop PCs have a function of rotating an image displayed on the display at a predetermined angle (e.g., 180 degrees) so that a person on the side of the display chassis can understand easily the presentation.


Summary of the Invention

When an image displayed on the display is rotated by 180 degrees, however, it is difficult for the user on the side of the body chassis to perform input operations, such as inputting letters, because the image is not directed to the user.

In view of such a circumstance, the present invention aims to provide an information processing device, a method for inputting, and a program that enables easy input operations by a user even when an image displayed on the display is not directed to the user.

To solve the above problems, an information processing device, a method for inputting and a program of the present invention have the following configuration.

An information processing device according to a first aspect of the present invention including a display to display an image, includes: a timing detection unit configured to detect timing when a user performs input operation; and an input area display unit configured to, when the timing detection unit detects the timing, display an input area as a target of the input operation so that the input area is directed to a direction set beforehand that is different from a direction of the image displayed on the display.

A method for inputting according to a second aspect of the present invention is performed using an information processing device including a display to display an image, and the method includes: a first step of detecting timing when a user performs input operation; and a second step of, when the timing is detected, displaying an input area as a target of the input operation so that the input area is directed to a direction set beforehand that is different from a direction of the image displayed on the display.

A program according to a third aspect of the present invention makes a computer that an information processing device having a display to display an image includes function as: a timing detection unit configured to detect timing when a user performs input operation; and an input area display unit configured to, when the timing detection unit detects the timing, display an input area as a target of the input operation so that the input area is directed to a direction set beforehand that is different from a direction of the image displayed on the display.

The present invention has an advantageous effect of facilitating user’s input operations even when an image displayed on the display is not directed to the user.

Brief Description of the Drawings

FIG. 1 shows the appearance of a laptop PC according to one embodiment of the present invention.

FIG. 2 schematically shows the hardware configuration of the laptop PC according to one embodiment of the present invention.

FIG. 3 shows a flat mode according to one embodiment of the present invention in which a LCD screen as a whole is rotated.

FIG. 4 is a functional block diagram about the flip mode according to one embodiment of the present invention.

FIG. 5 shows a flip mode according to one embodiment of the present invention in which an input field is rotated.

FIG. 6 shows a flip mode according to one embodiment of the present invention in which an input field is poped.

FIG. 7 shows a flip mode according to one embodiment of the present invention in which a LCD screen as a whole is rotated.

FIG. 8 is a flowchart showing the procedure when a flip mode according to one embodiment of the
Detailed Description of the Invention

[0014] The following describes one embodiment of an information processing device, a method for inputting, and a program according to the present invention, with reference to the drawings. In the present embodiment, a laptop PC 1 as described as the information processing device.

[0015] FIG. 1 schematically shows the appearance of a laptop PC 1 according to the present embodiment.

[0016] As shown in FIG. 1 as one example, the laptop PC 1 includes a body chassis 2 and a display chassis 3, and both of these chassis are substantially cuboid.

[0017] The body chassis 2 includes an input part 4. The input part 4 is a user interface to enable a user to perform input operations. The input part includes a keyboard made up of various types of keys for inputting of letters, commands and the like, a touch pad to let the user move a cursor on the display or select various menus, a mouse, and a track point.

[0018] The display chassis 3 includes a touch-screen display 7 to display an image.

[0019] The touch-screen display 7 is configured to convert an input display data into a video signal and display various types of information corresponding to the converted video signal on the display screen, and to detect various types of operations by the user using fingers or a pointer such as a touch pen.

[0020] The body chassis 2 and the display chassis 3 are joined by a left and right pair of joining parts 8a and 8b at their ends. The joining parts 8a and 8b are hinges, and support the body chassis 2 and the display chassis 3 openably and closably.

[0021] FIG. 2 schematically shows the hardware configuration of the laptop PC 1.

[0022] The laptop PC 1 includes a CPU (Central Processing Unit) 20, a ROM (Read Only Memory) 21, a memory 22, a LCD (Liquid Crystal Display) 23, a graphics adaptor 24, a touch sensor 25, an input controller 26, a flash memory 27, a communication device 28 and a power-supply circuit 29, and are connected via a bus 30. The touch-screen display 7 includes the LCD 23 and the touch sensor 25.

[0023] The CPU 20 has a function of controlling the laptop PC 1 as a whole by an OS (Operating System) stored in the flash memory 27, and of executing processing corresponding to user’s manipulation using the input part 4, the touch-screen display 7 and the like in accordance with various programs stored in the flash memory 27.

[0024] The ROM 21 stores BIOS (Basic Input/Output System) and various types of data.

[0025] The memory 22 is made up of a cache memory and a RAM (Random Access Memory), and is a writable memory that can be used as a workspace to read execution programs of the CPU 20 and write processed data by the execution programs.

[0026] The LCD 23 displays a video signal from the graphics adaptor 24 as an image under the control of the CPU 20.

[0027] The graphics adaptor 24 converts information to be displayed into video signals under the control of the CPU 20 and outputs the converted video signal to the LCD 23.

[0028] The touch sensor 25 detects a touch position with fingers of the user or the touch pen on the LCD 23, and outputs the position to the input controller 26. The touch sensor 25 allows the user to perform various operations using fingers, a touch pen or the like. The various operations include input operations performed by selecting on-screen objects, such as various menus, icons, buttons and keyboards, displayed on the screen of the LCD 23, input operations of texts, and screen operations, such as scrolling and swiping.

[0029] The input controller 26 controls the operation of the touch sensor 25 through the execution of programs stored in the ROM 21 or the like by the processor.

[0030] The flash memory 27 has a function of storing the OS for the overall control of the laptop PC 1, various types of drivers for hardware manipulation of peripherals, applications for specific tasks, and various types of data and files. The laptop PC 1 may include another storage unit, such as a HDD (Hard Disk Drive), instead of the flash memory 27.

[0031] The communication device 28 communicates with other devices.

[0032] The power-supply circuit 29 includes an AC adaptor, an intelligent battery, a charger to charge the intelligent battery, and a DC/DC converter, and supplies electricity to the devices under the control of the CPU 20.

[0033] The laptop PC 1 according to the present embodiment can be opened so that the body chassis 2 and the display chassis 3 are flat via the joining parts 8a and 8b. Being flat refers to that the laptop PC is opened so that the body chassis 2 and the display chassis 3 are substantially at the 180-degree position. When the laptop PC 1 is opened to be flat, the laptop PC is in a flat mode.

[0034] The laptop PC 1 is set in the flat mode, for example, when a user (or speaker) on the side of the body chassis 2 makes a presentation to a person (or viewer) on the side of the display chassis 3. During the presentation, an image (hereinafter called “LCD screen”) 7A as a whole displayed on the touch-screen display 7 is rotated at a predetermined angle so that the image is directed to the viewer. This is for easy understanding of the presentation by the viewer. In the following description, the angle 0 degree is defined so that the LCD screen 7A is not rotated and is directed to the speaker.
FIG. 3 shows the flat mode in which the LCD screen 7A as a whole is rotated. In the example of FIG. 3, the viewer faces the speaker, and the LCD screen 7A is rotated by 180 degrees relative to the speaker. Note here that the rotation angle of the LCD screen 7A is set beforehand. For instance, when the viewer is on the right of the speaker, the angle is 90 degrees, and when the viewer is on the left of the speaker, the angle is 270 degrees. This rotation angle is called a setting rotation angle.

When the LCD screen 7A is rotated, however, the LCD screen 7A is not directed to the speaker because the speaker is on the side of the body chassis 2. Therefore it is difficult for the speaker to perform input operations, such as inputting of letters.

Then, the laptop PC 1 according to the present embodiment is configured so that, when detecting timing of input operation by the speaker, an input area (hereinafter called "input field") as a target of the input operation is directed to a direction set beforehand that is different from the direction of the LCD screen 7A. In the following description, this processing is called a flip mode.

The input operation in this case includes inputting letters, drawing graphics, attaching other images such as photos, and editing and deleting letters and graphics. The input field includes cells in a spreadsheet software, a text writing area in a document creation software, and a graphics drawing area in a graphic drawing software. The direction set beforehand that is different from the direction of the LCD screen 7A is the direction of the input part 4, for example. In other words, this is 0 degree.

FIG. 4 is a functional block diagram about the flip mode.

The CPU 20 includes an angle detection part 50, a flat mode determination part 52, a LCD image rotation control part 54, a flip mode setting part 56, a timing detection part 58, a display control part 60 are activated when the flip mode is activated.

The timing detection part 58 detects input-end timing as well, and this is the timing when the input operation in the input field ends. The input-end timing may be timing when the user double-clicks the end of the part for the input operation, timing when the user performs key operation set beforehand or timing when the user presses a button displayed beforehand on the touch-screen display 7.

When the timing detection part 58 detects the input-end timing, the input field display control part 60 directs the input field toward the input part 4 at the input-start timing as trigger. This allows the input field to be directed to the speaker temporarily when the speaker performs input operation, and therefore it becomes easy for the speaker to perform the input operation in the input field.

FIG. 5 shows the flip mode, in which the input field is directed toward the input part 4. In the example of FIG. 5, the cell 61 of the spreadsheet software is illustrated as the input field, and the cell 61 itself is rotated, which is a part of the LCD screen 7A.

FIG. 6 shows an example where the input field is popped up. In the example of FIG. 6, when the input-start timing is detected, the cell 61 itself is not rotated unlike FIG. 5, and a popup window 62 functioning as a text box is directed toward the input part 4 for displaying. The speaker performs input operation in the popup window 62 displayed, and the input content is reproduced on the LCD screen 7A.

As shown in FIG. 7, the LCD screen 7A as a whole may be rotated in the flip mode so that it is directed toward the input part 4. Especially when graphics displayed on the touch-screen display 7 are input (edited), input operation cannot be performed in the cell 61 or in the popup window 62 that is rotated partially. In that case, the LCD screen 7A as a whole may be rotated. In other words, a target for rotation varies with what is to be input.

For instance, when a graphic drawing software is activated, the LCD screen 7A as whole is rotated at the input-start timing when the user double-clicks the graphic draw-
The input field display control part 60 controls the input area.

Next, the following describes the processing when the flip mode is ON, with reference to Fig. 8.

Firstly at step 100, determination is made whether the laptop PC 1 is in the flat mode or not. When it is in the flat mode, the procedure shifts to step 102.

At step 102, the LCD screen 7A as a whole is rotated at a setting rotation angle. As a result, the LCD screen 7A as a whole is not directed to the speaker who performs input operation.

At the next step 104, determination is made whether the input-start timing is detected or not. When the input-start timing is detected, the procedure shifts to step 106.

At the next step 106, the input field is directed toward the input part 4.

At the next step 108, determination is made whether the input-end timing is detected or not. When the input-end timing is detected, the procedure shifts to step 110.

At step 110, the input field is directed to the original direction (direction of the viewer), and the procedure returns to step 104. The above processing is repeated until the flip mode is turned OFF or the laptop PC 1 has an angle other than the flat mode.

As described above, the laptop PC 1 according to the present embodiment includes the body chassis 2 having the input part 4 for input operation by the user and the display chassis 3 having the touch-screen display 7. The laptop PC 1 is configured to rotate an image displayed on the touch-screen display 7 at a predetermined angle. Then, the laptop PC 1 is configured so that, when detecting timing of input operation by the user, an input field as a target of the input operation is directed to a direction set beforehand that is different from the direction of the LCD screen 7A.

Such a laptop PC 1 allows the input field to be directed to the user temporarily when the user performs input operation, and therefore it becomes easy for the user to perform input operation even when the image displayed on the touch-screen display 7 is not directed to the user.

That is the description of the present invention by way of the embodiments as stated above. The technical scope of the present invention is not limited to the above embodiments. Various changes or modifications may be added to the above embodiments without deviating from the scope of the invention, and the technical scope of the present invention covers such a changed or modified embodiment as well. The above embodiments may be combined as needed.

For instance, in the above embodiments, the body chassis 2 has a physical keyboard, and the present invention is not limited to such a configuration. For instance, the body chassis 2 also includes a touch-screen display 7, and a software keyboard may be displayed as the input part 4 on the touch-screen display 7 instead of the physical keyboard.

In the configuration of the body chassis 2 also including the touch-screen display 7, the body chassis 2 and the display chassis 3 may be disconnected for operation.

In the above embodiments, the information processing device is the laptop PC 1. The present invention is not limited to this, and the information processing device may be a tablet-type device 70 including one touch-screen display 7 as shown in Figs. 9 and 10.

FIG. 9 shows the appearance of the tablet-type device 70 when the device is used for presentation. In the example of FIG. 9, the LCD screen 7A as a whole is directed to the viewer. When the flip mode is turned ON, a button 72 that is pressed by a user for input operation is displayed on the LCD screen 7A.

That is, when the flip mode is turned ON, the LCD screen 7A as a whole is not directed to the speaker who is the user performing the input operation. Then, the timing when the user presses the button 72 is detected as the timing when the speaker performs input operation. Then, the input field displayed on the touch-screen display 7 is directed to the direction set beforehand.

Then, when the button 72 is pressed again, for example, this is detected as the input-end timing. Then, the popup window 62 and the software keyboard 74 disappear, and the display is returned to the original state, in which the content of the input operation is reproduced.

The procedure of the processing when the flip mode is turned ON as described above is one example, and unnecessary steps may be removed, new steps may be added or the order of the steps may be changed with-
out deviating from the scope of the invention.

[Description of Symbols]

[0074]

1 laptop PC (information processing device)
2 body chassis (first chassis)
3 display chassis (second chassis)
4 input part
7 touch-screen display (display)
54 LCD image rotation control part (display image rotation unit)
58 timing detection part (timing detection unit)
60 input field display control part (input area display unit)
70 tablet-type device (information processing device)

Claims

1. An information processing device including a display to display an image, comprising:

   a timing detection unit configured to detect timing when a user performs input operation; and
   an input area display unit configured to, when the timing detection unit detects the timing, display an input area as a target of the input operation so that the input area is directed to a direction set beforehand that is different from a direction of the image displayed on the display.

2. The information processing device according to claim 1, comprising:

   a first chassis including an input part to let the user perform input operation;
   a second chassis including the display; and
   a display image rotation unit configured to rotate the image displayed on the display at a predetermined angle,
   wherein
   the input area display unit is configured to, when the image displayed on the display is rotated at the predetermined angle and the timing detection unit detects the timing, display the input area so that the input area is directed to the direction set beforehand.

3. The information processing device according to claim 2, wherein the direction set beforehand is a direction of the input part.

4. The information processing device according to any one of claims 1 to 3, wherein the input area display unit is configured to, when the timing is detected, popups the input area.

5. The information processing device according to any one of claims 1 to 3, wherein the input area display unit is configured to, when the timing is detected, rotates the image displayed on the display as a whole.

6. A method for inputting using an information processing device including a display to display an image, comprising:

   a first step of detecting timing when a user performs input operation; and
   a second step of, when the timing is detected, displaying an input area as a target of the input operation so that the input area is directed to a direction set beforehand that is different from a direction of the image displayed on the display.

7. A program that makes a computer that an information processing device having a display to display an image includes function as:

   a timing detection unit configured to detect timing when a user performs input operation; and
   an input area display unit configured to, when the timing detection unit detects the timing, display an input area as a target of the input operation so that the input area is directed to a direction set beforehand that is different from a direction of the image displayed on the display.
FIG. 3
FIG. 4
FIG. 8
## DOCUMENTS CONSIDERED TO BE RELEVANT

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